Algebra 1 – WH name Click here to enter text.  
Unit 3 – Definitions assignment date Click here to enter a date. Period Choose an item.

**Do this:**

Create the following definitions in the Definitions Window, and check them out in the Interactions Window:

1. Define a value called prizeprize to be a solid yellow star (you pick the size). **Snip it!**



1. Define a value called bigbig that uses scalescale to make your prizeprize three times larger. **Snip it!**



1. Define a value called tilttilt that uses rotaterotate to turn your big yellow star by 4545 degrees. **Snip it!**



1. Type tilttilt in the Interactions Window, and make sure you get a large, tilted, yellow star. **Snip it!**



1. It turns out that green stars are more popular as prizes than yellow stars. Change the expression in your prizeprize definition to make the star green instead of yellow. Click "Run" so the computer will read your new definition. **Snip it!**



1. Now type tilttilt in the Interactions Window again. What color star did you get? If you defined each of bigbig and tilttilt to use your definitions, you should get a tilted green star! If you didn’t get a green star, try to fix your definitions to make that happen. **Snip it!**

